Scott Walters

Senior Game Designer
Combat and Systems

PROFILE

I'm a Senior Designer specializing in combat, player systems, and progression with experience working in a AAA studio on blockbuster IPs including Tomb Raider and Marvel's Avengers.

CONTACT

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EXPERIENCE

Crystal Dynamics Inc.
(2014 – Current)

- Perfect Dark – Lead Player Designer
- Marvel's Avengers – Lead Player Designer
- Rise of the Tomb Raider – QA & Designer
- Lara Croft & The Temple of Osiris – QA

My journey into game development started at Crystal Dynamics where I worked my way through the ranks to become the lead player designer on multiple projects. I've designed and implemented enemy combat behavior, player traversal, melee and ranged combat, and player skills & progression. I spearheaded the hero development on Marvel's Avengers and am currently leading the player, weapons, and gadget design on Perfect Dark.

Production & Management Experience
- Cloud Media Sdn. Bhd. – Project Manager (2008 – 2013)
- Bay Tool & Supply – IT Manager (2006 – 2007)

Managed employees, office logistics, feature roadmaps and schedules for product development, and business development with technology partners.

Retail & Customer Service Experience
- Starbucks Coffee Company (2006)
- Fry's Electronics (2005)
- Ohlone College Bookstore (2004)

SKILLS

- Melee and Ranged Combat Design
- Skills and Player Progression
- Player Inventory and Loot
- Traversal Mechanics
- Enemy AI Scripting
- State Machine Logic
- Visual Scripting
- Unity, Unreal, & Proprietary Engine
- Perforce, Jira, Microsoft Office

EDUCATION

Full Sail
Associate's Degree in Game Design (2015 – 2018)

After the consumer electronics company I worked for closed their US office, I decided to switch gears and pursue a lifelong dream of making video games. I attended Full Sail's Game Design program online while I was working in QA at Crystal Dynamics. Between the fundamentals I learned at school and the experience I obtained on the job I was able to transition into a design role.

Ohlone College
- Microsoft Systems Engineer (2008 – 2013)
- Cisco Network Professional (2006 – 2008)
- Tech Support Specialist (2004 – 2006)
- Desktop Support Technician (2004 – 2006)